



Rep. Lou Lang

**Filed: 10/30/2009**

09600SB0744ham002

LRB096 06812 AMC 30676 a

1 AMENDMENT TO SENATE BILL 744

2 AMENDMENT NO. \_\_\_\_\_. Amend Senate Bill 744, AS AMENDED, by  
3 replacing everything after the enacting clause with the  
4 following:

5 "Section 5. The Video Gaming Act is amended by changing  
6 Sections 5, 15, 20, 25, 30, 45, 55, 57, and 78 as follows:

7 (230 ILCS 40/5)

8 Sec. 5. Definitions. As used in this Act:

9 "Board" means the Illinois Gaming Board.

10 "Credit" means one, 5, 10, or 25 cents either won or  
11 purchased by a player.

12 "Distributor" means an individual, partnership, ~~or~~  
13 corporation, or limited liability company licensed under this  
14 Act to buy, sell, lease, or distribute video gaming terminals  
15 or major components or parts of video gaming terminals to or  
16 from terminal operators.

1 "Terminal operator" means an individual, partnership, ~~or~~  
2 corporation, or limited liability company that is licensed  
3 under this Act and that owns, services, and maintains video  
4 gaming terminals for placement in licensed establishments,  
5 licensed truck stop establishments, licensed fraternal  
6 establishments, or licensed veterans establishments.

7 "Licensed technician" means an individual who is licensed  
8 under this Act to repair, service, and maintain video gaming  
9 terminals.

10 "Licensed terminal handler" means a person, including but  
11 not limited to an employee or independent contractor working  
12 for a manufacturer, distributor, supplier, technician, or  
13 terminal operator, who is licensed under this Act to possess or  
14 control a video gaming terminal or to have access to the inner  
15 workings of a video gaming terminal. A licensed terminal  
16 handler does not include an individual, partnership, ~~or~~  
17 corporation, or limited liability company defined as a  
18 manufacturer, distributor, supplier, technician, or terminal  
19 operator under this Act.

20 "Manufacturer" means an individual, partnership, ~~or~~  
21 corporation, or limited liability company that is licensed  
22 under this Act and that manufactures or assembles video gaming  
23 terminals.

24 "Supplier" means an individual, partnership, ~~or~~  
25 corporation, or limited liability company that is licensed  
26 under this Act to supply major components or parts to video

1 gaming terminals to licensed terminal operators.

2 "Net terminal income" means money put into a video gaming  
3 terminal minus credits paid out to players.

4 "Video gaming terminal" means any electronic video game  
5 machine that, upon insertion of cash, is available to play or  
6 simulate the play of a video game, including but not limited to  
7 video poker, line up, and blackjack, as authorized by the Board  
8 utilizing a video display and microprocessors in which the  
9 player may receive free games or credits that can be redeemed  
10 for cash. The term does not include a machine that directly  
11 dispenses coins, cash, or tokens or is for amusement purposes  
12 only.

13 "Licensed establishment" means any licensed retail  
14 establishment where alcoholic liquor is drawn, poured, mixed,  
15 or otherwise served for consumption on the premises. "Licensed  
16 establishment" does not include a facility operated by an  
17 organization licensee, an intertrack wagering licensee, or an  
18 intertrack wagering location licensee licensed under the  
19 Illinois Horse Racing Act of 1975 or a riverboat licensed under  
20 the Riverboat Gambling Act.

21 "Licensed fraternal establishment" means the location  
22 where a qualified fraternal organization that derives its  
23 charter from a national fraternal organization regularly  
24 meets.

25 "Licensed veterans establishment" means the location where  
26 a qualified veterans organization that derives its charter from

1 a national veterans organization regularly meets.

2 "Licensed truck stop establishment" means a facility that  
3 is at least a 3-acre facility with a convenience store and with  
4 separate diesel islands for fueling commercial motor vehicles  
5 and parking spaces for commercial motor vehicles as defined in  
6 Section 18b-101 of the Illinois Vehicle Code.

7 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09.)

8 (230 ILCS 40/15)

9 Sec. 15. Minimum requirements for licensing and  
10 registration. Every video gaming terminal offered for play  
11 shall first be tested and approved pursuant to the rules of the  
12 Board, and each video gaming terminal offered in this State for  
13 play shall conform to an approved model. The Board may utilize  
14 the services of an independent outside testing laboratory for  
15 the examination of video gaming machines and associated  
16 equipment as required by this Section. Every video gaming  
17 terminal offered in this State for play must meet minimum  
18 standards set by an independent outside testing laboratory  
19 approved by the Board. Each approved model shall, at a minimum,  
20 meet the following criteria:

21 (1) It must conform to all requirements of federal law  
22 and regulations, including FCC Class A Emissions  
23 Standards.

24 (2) It must theoretically pay out a mathematically  
25 demonstrable percentage during the expected lifetime of

1 the machine of all amounts played, which must not be less  
2 than 80%. Video gaming terminals that may be affected by  
3 skill must meet this standard when using a method of play  
4 that will provide the greatest return to the player over a  
5 period of continuous play.

6 (3) It must use a random selection process to determine  
7 the outcome of each play of a game. The random selection  
8 process must meet 99% confidence limits using a standard  
9 chi-squared test for (randomness) goodness of fit.

10 (4) It must display an accurate representation of the  
11 game outcome.

12 (5) It must not automatically alter pay tables or any  
13 function of the video gaming terminal based on internal  
14 computation of hold percentage or have any means of  
15 manipulation that affects the random selection process or  
16 probabilities of winning a game.

17 (6) It must not be adversely affected by static  
18 discharge or other electromagnetic interference.

19 (7) It must be capable of detecting and displaying the  
20 following conditions during idle states or on demand: power  
21 reset; door open; and door just closed.

22 (8) It must have the capacity to display complete play  
23 history (outcome, intermediate play steps, credits  
24 available, bets placed, credits paid, and credits cashed  
25 out) for the most recent game played and 10 games prior  
26 thereto.

1           (9) The theoretical payback percentage of a video  
2 gaming terminal must not be capable of being changed  
3 without making a hardware or software change in the video  
4 gaming terminal, either on site or via the central  
5 communications system.

6           (10) Video gaming terminals must be designed so that  
7 replacement of parts or modules required for normal  
8 maintenance does not necessitate replacement of the  
9 electromechanical meters.

10          (11) It must have nonresettable meters housed in a  
11 locked area of the terminal that keep a permanent record of  
12 all cash inserted into the machine, all winnings made by  
13 the terminal printer, credits played in for video gaming  
14 terminals, and credits won by video gaming players. The  
15 video gaming terminal must provide the means for on-demand  
16 display of stored information as determined by the Board.

17          (12) Electronically stored meter information required  
18 by this Section must be preserved for a minimum of 180 days  
19 after a power loss to the service.

20          (13) It must have one or more mechanisms that accept  
21 cash in the form of bills. The mechanisms shall be designed  
22 to prevent obtaining credits without paying by stringing,  
23 slamming, drilling, or other means. If such attempts at  
24 physical tampering are made, the video gaming terminal  
25 shall suspend itself from operating until reset.

26          (14) It shall have accounting software that keeps an

1 electronic record which includes, but is not limited to,  
2 the following: total cash inserted into the video gaming  
3 terminal; the value of winning tickets claimed by players;  
4 the total credits played; the total credits awarded by a  
5 video gaming terminal; and pay back percentage credited to  
6 players of each video game.

7 (15) It shall be linked by a central communications  
8 system to provide auditing program information as approved  
9 by the Board. The central communications system shall use a  
10 standard industry protocol, as defined by the Gaming  
11 Standards Association, and shall have the functionality to  
12 enable the Board or its designee to activate or deactivate  
13 individual gaming devices from the central communications  
14 system. In no event may the communications system approved  
15 by the Board limit participation to only one manufacturer  
16 of video gaming terminals by either the cost in  
17 implementing the necessary program modifications to  
18 communicate or the inability to communicate with the  
19 central communications system.

20 (16) The Board, in its discretion, may require video  
21 gaming terminals to display Amber Alert messages if the  
22 Board makes a finding that it would be economically and  
23 technically feasible and pose no risk to the integrity and  
24 security of the central communications system and video  
25 gaming terminals.

26 The Board may adopt rules to establish additional criteria

1 to preserve the integrity and security of video gaming in this  
2 State. The central communications system vendor may not hold  
3 any license issued by the Board under this Act.

4 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09.)

5 (230 ILCS 40/20)

6 Sec. 20. Direct dispensing of receipt tickets only. A video  
7 gaming terminal may not directly dispense coins, cash, tokens,  
8 or any other article of exchange or value except for receipt  
9 tickets. Tickets shall be dispensed by pressing the ticket  
10 dispensing button on the video gaming terminal at the end of  
11 one's turn or play. The ticket shall indicate the total amount  
12 of credits and the cash award, the time of day in a 24-hour  
13 format showing hours and minutes, the date, the terminal serial  
14 number, the sequential number of the ticket, and an encrypted  
15 validation number from which the validity of the prize may be  
16 determined. The player shall turn in this ticket to the  
17 appropriate person at the licensed establishment, licensed  
18 truck stop establishment, licensed fraternal establishment, or  
19 licensed veterans establishment to receive the cash award. The  
20 cost of the credit shall be one cent, 5 cents, 10 cents, or 25  
21 cents, and the maximum wager played per hand shall not exceed  
22 \$2. No cash award for the maximum wager on any individual hand  
23 shall exceed \$500.

24 (Source: P.A. 96-34, eff. 7-13-09.)

1 (230 ILCS 40/25)

2 Sec. 25. Restriction of licensees.

3 (a) Manufacturer. A person may not be licensed as a  
4 manufacturer of a video gaming terminal in Illinois unless the  
5 person has a valid manufacturer's license issued under this  
6 Act. A manufacturer may only sell video gaming terminals for  
7 use in Illinois to persons having a valid distributor's  
8 license.

9 (b) Distributor. A person may not sell, distribute, or  
10 lease or market a video gaming terminal in Illinois unless the  
11 person has a valid distributor's license issued under this Act.  
12 A distributor may only sell video gaming terminals for use in  
13 Illinois to persons having a valid distributor's or terminal  
14 operator's license.

15 (c) Terminal operator. A person may not own, maintain, or  
16 place a video gaming terminal unless he has a valid terminal  
17 operator's license issued under this Act. A terminal operator  
18 may only place video gaming terminals for use in Illinois in  
19 licensed establishments, licensed truck stop establishments,  
20 licensed fraternal establishments, and licensed veterans  
21 establishments. No terminal operator may give anything of  
22 value, including but not limited to a loan or financing  
23 arrangement, to a licensed establishment, licensed truck stop  
24 establishment, licensed fraternal establishment, or licensed  
25 veterans establishment as any incentive or inducement to locate  
26 video terminals in that establishment. Of the after-tax profits

1 from a video gaming terminal, 50% shall be paid to the terminal  
2 operator and 50% shall be paid to the licensed establishment,  
3 licensed truck stop establishment, licensed fraternal  
4 establishment, or licensed veterans establishment,  
5 notwithstanding ~~notwithstanding~~ any agreement to the  
6 contrary. ~~No terminal operator may own or have a substantial~~  
7 ~~interest in more than 5% of the video gaming terminals licensed~~  
8 ~~in this State.~~ A video terminal operator that violates one or  
9 more requirements of this subsection is guilty of a Class 4  
10 felony and is subject to termination of his or her license by  
11 the Board.

12 (d) Licensed technician. A person may not service,  
13 maintain, or repair a video gaming terminal in this State  
14 unless he or she (1) has a valid technician's license issued  
15 under this Act, (2) is a terminal operator, or (3) is employed  
16 by a terminal operator, distributor, or manufacturer.

17 (d-5) Licensed terminal handler. No person, including, but  
18 not limited to, an employee or independent contractor working  
19 for a manufacturer, distributor, supplier, technician, or  
20 terminal operator licensed pursuant to this Act, shall have  
21 possession or control of a video gaming terminal, or access to  
22 the inner workings of a video gaming terminal, unless that  
23 person possesses a valid terminal handler's license issued  
24 under this Act.

25 (e) Licensed establishment. No video gaming terminal may be  
26 placed in any licensed establishment, licensed veterans

1 establishment, licensed truck stop establishment, or licensed  
2 fraternal establishment unless the owner or agent of the owner  
3 of the licensed establishment, licensed veterans  
4 establishment, licensed truck stop establishment, or licensed  
5 fraternal establishment has entered into a written use  
6 agreement with the terminal operator for placement of the  
7 terminals. A copy of the use agreement shall be on file in the  
8 terminal operator's place of business and available for  
9 inspection by individuals authorized by the Board. A licensed  
10 establishment, licensed truck stop establishment, licensed  
11 veterans establishment, or licensed fraternal establishment  
12 may operate up to 5 video gaming terminals on its premises at  
13 any time.

14 (f) (Blank).

15 (g) Financial interest restrictions. As used in this Act,  
16 "substantial interest" in a partnership, a corporation, an  
17 organization, an association, ~~or~~ a business, or a limited  
18 liability company means:

19 (A) When, with respect to a sole proprietorship, an  
20 individual or his or her spouse owns, operates, manages, or  
21 conducts, directly or indirectly, the organization,  
22 association, or business, or any part thereof; or

23 (B) When, with respect to a partnership, the individual  
24 or his or her spouse shares in any of the profits, or  
25 potential profits, of the partnership activities; or

26 (C) When, with respect to a corporation, an individual

1 or his or her spouse is an officer or director, or the  
2 individual or his or her spouse is a holder, directly or  
3 beneficially, of 5% or more of any class of stock of the  
4 corporation; or

5 (D) When, with respect to an organization not covered  
6 in (A), (B) or (C) above, an individual or his or her  
7 spouse is an officer or manages the business affairs, or  
8 the individual or his or her spouse is the owner of or  
9 otherwise controls 10% or more of the assets of the  
10 organization; or

11 (E) When an individual or his or her spouse furnishes  
12 5% or more of the capital, whether in cash, goods, or  
13 services, for the operation of any business, association,  
14 or organization during any calendar year; or -

15 (F) When, with respect to a limited liability company,  
16 an individual or his or her spouse is a member, or the  
17 individual or his or her spouse is a holder, directly or  
18 beneficially, of 5% or more of the membership interest of  
19 the limited liability company.

20 For purposes of this subsection (g), "individual" includes  
21 all individuals or their spouses whose combined interest would  
22 qualify as a substantial interest under this subsection (g) and  
23 whose activities with respect to an organization, association,  
24 or business are so closely aligned or coordinated as to  
25 constitute the activities of a single entity.

26 (h) Location restriction. A licensed establishment,

1 licensed truck stop establishment, licensed fraternal  
2 establishment, or licensed veterans establishment that is (i)  
3 located within 1,000 feet of a facility operated by an  
4 organization ~~organizational~~ licensee, an inter-track  
5 ~~intertrack~~ wagering licensee, or an inter-track ~~intertrack~~  
6 wagering location licensee licensed under the Illinois Horse  
7 Racing Act of 1975 or the home dock of a riverboat licensed  
8 under the Riverboat Gambling Act or (ii) located within ~~with a~~  
9 100 feet of a school or a place of worship under the Religious  
10 Corporation Act, is ineligible to operate a video gaming  
11 terminal.

12 Notwithstanding the provisions of this subsection (h), the  
13 Board may waive the requirement that a licensed establishment,  
14 licensed truck stop establishment, licensed fraternal  
15 establishment, or licensed veterans establishment be located  
16 more than 1,000 feet from a facility operated by an inter-track  
17 wagering location licensee licensed under the Illinois Horse  
18 Racing Act of 1975, provided that (i) the Board shall not grant  
19 such waiver if there is any common ownership or control, shared  
20 business activity, or contractual arrangement of any type  
21 between the establishment and the inter-track wagering  
22 location licensee and (ii) the licensed establishment,  
23 licensed truck stop establishment, licensed fraternal  
24 establishment, or licensed veterans establishment is located  
25 in a municipality in Madison County that is the home dock of a  
26 riverboat licensed under the Riverboat Gambling Act. The Board

1 shall adopt rules to implement the provisions of this  
2 paragraph.

3 (i) Undue economic concentration. In addition to  
4 considering all other requirements under this Act, in deciding  
5 whether to approve the operation of video gaming terminals by a  
6 terminal operator in a location, the Board shall consider the  
7 impact of any economic concentration of such operation of video  
8 gaming terminals. The Board shall not allow a terminal operator  
9 to operate video gaming terminals if the Board determines such  
10 operation will result in undue economic concentration.

11 For purposes of this Section, "undue economic  
12 concentration" means that a terminal operator would have such  
13 actual or potential influence over video gaming terminals in  
14 Illinois as to:

15 (1) substantially impede or suppress competition among  
16 terminal operators;

17 (2) adversely impact the economic stability of the  
18 video gaming industry in Illinois; or

19 (3) negatively impact the purposes of the Video Gaming  
20 Act.

21 The Board shall adopt rules concerning undue economic  
22 concentration with respect to the operation of video gaming  
23 terminals in Illinois. The rules shall include, but not be  
24 limited to, (i) limitations on the number of video gaming  
25 terminals operated by any terminal operator within a defined  
26 geographic radius and (ii) guidelines on the discontinuation of

1 operation of any such video gaming terminals the Board  
2 determines will cause undue economic concentration.

3 (j) ~~(i)~~ The provisions of the Illinois Antitrust Act are  
4 fully and equally applicable to the activities of any licensee  
5 under this Act.

6 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09; 96-38,  
7 eff. 7-13-09; revised 8-17-09.)

8 (230 ILCS 40/30)

9 Sec. 30. Multiple types of licenses prohibited. A video  
10 gaming terminal manufacturer may not be licensed as a video  
11 gaming terminal operator or own, manage, or control a licensed  
12 establishment, licensed truck stop establishment, licensed  
13 fraternal establishment, or licensed veterans establishment,  
14 and shall be licensed to sell only to persons having a valid  
15 distributor's license or, if the manufacturer also holds a  
16 valid distributor's license, to sell, distribute, lease, or  
17 market to persons having a valid terminal operator's license  
18 ~~only to sell to distributors.~~ A video gaming terminal  
19 distributor may not be licensed as a video gaming terminal  
20 operator or own, manage, or control a licensed establishment,  
21 licensed truck stop establishment, licensed fraternal  
22 establishment, or licensed veterans establishment, and shall  
23 only contract with a licensed terminal operator. A video gaming  
24 terminal operator may not be licensed as a video gaming  
25 terminal manufacturer or distributor or own, manage, or control

1 a licensed establishment, licensed truck stop establishment,  
2 licensed fraternal establishment, or licensed veterans  
3 establishment, and shall be licensed only to contract with  
4 licensed distributors and licensed establishments, licensed  
5 truck stop establishments, licensed fraternal establishments,  
6 and licensed veterans establishments. An owner or manager of a  
7 licensed establishment, licensed truck stop establishment,  
8 licensed fraternal establishment, or licensed veterans  
9 establishment may not be licensed as a video gaming terminal  
10 manufacturer, distributor, or operator, and shall only  
11 contract with a licensed operator to place and service this  
12 equipment.

13 (Source: P.A. 96-34, eff. 7-13-09.)

14 (230 ILCS 40/45)

15 Sec. 45. Issuance of license.

16 (a) The burden is upon each applicant to demonstrate his  
17 suitability for licensure. Each video gaming terminal  
18 manufacturer, distributor, supplier, operator, handler,  
19 licensed establishment, licensed truck stop establishment,  
20 licensed fraternal establishment, and licensed veterans  
21 establishment shall be licensed by the Board. The Board may  
22 issue or deny a license under this Act to any person pursuant  
23 to the same criteria set forth in Section 9 of the Riverboat  
24 Gambling Act.

25 (b) Each person seeking and possessing a license as a video

1 gaming terminal manufacturer, distributor, supplier, operator,  
2 handler, licensed establishment, licensed truck stop  
3 establishment, licensed fraternal establishment, or licensed  
4 veterans establishment shall submit to a background  
5 investigation conducted by the Board with the assistance of the  
6 State Police or other law enforcement. The background  
7 investigation shall include each beneficiary of a trust, each  
8 partner of a partnership, and each director and officer and all  
9 stockholders of 5% or more in a parent or subsidiary  
10 corporation of a video gaming terminal manufacturer,  
11 distributor, supplier, operator, or licensed establishment,  
12 licensed truck stop establishment, licensed fraternal  
13 establishment, or licensed veterans establishment.

14 (c) Each person seeking and possessing a license as a video  
15 gaming terminal manufacturer, distributor, supplier, operator,  
16 handler, licensed establishment, licensed truck stop  
17 establishment, licensed fraternal establishment, or licensed  
18 veterans establishment shall disclose the identity of every  
19 person, association, trust, ~~or~~ corporation, or limited  
20 liability company having a greater than 1% direct or indirect  
21 pecuniary interest in the video gaming terminal operation for  
22 ~~to~~ which the license is sought. If the disclosed entity is a  
23 trust, the application shall disclose the names and addresses  
24 of the beneficiaries; if a corporation, the names and addresses  
25 of all stockholders and directors; if a limited liability  
26 company, the names and addresses of all members; or if a

1 partnership, the names and addresses of all partners, both  
2 general and limited.

3 (d) No person may be licensed as a video gaming terminal  
4 manufacturer, distributor, supplier, operator, handler,  
5 licensed establishment, licensed truck stop establishment,  
6 licensed fraternal establishment, or licensed veterans  
7 establishment if that person has been found by the Board to:

8 (1) have a background, including a criminal record,  
9 reputation, habits, social or business associations, or  
10 prior activities that pose a threat to the public interests  
11 of the State or to the security and integrity of video  
12 gaming;

13 (2) create or enhance the dangers of unsuitable,  
14 unfair, or illegal practices, methods, and activities in  
15 the conduct of video gaming; or

16 (3) present questionable business practices and  
17 financial arrangements incidental to the conduct of video  
18 gaming activities.

19 (e) Any applicant for any license under this Act has the  
20 burden of proving his or her qualifications to the satisfaction  
21 of the Board. The Board may adopt rules to establish additional  
22 qualifications and requirements to preserve the integrity and  
23 security of video gaming in this State.

24 (f) A non-refundable application fee shall be paid at the  
25 time an application for a license is filed with the Board in  
26 the following amounts:

- 1 (1) Manufacturer ..... \$5,000
- 2 (2) Distributor..... \$5,000
- 3 (3) Terminal operator..... \$5,000
- 4 (4) Supplier ..... \$2,500
- 5 (5) Technician ..... \$100
- 6 (6) Terminal Handler ..... \$50

7 (g) The Board shall establish an annual fee for each  
 8 license not to exceed the following:

- 9 (1) Manufacturer ..... \$10,000
- 10 (2) Distributor..... \$10,000
- 11 (3) Terminal operator..... \$5,000
- 12 (4) Supplier ..... \$2,000
- 13 (5) Technician ..... \$100
- 14 (6) Licensed establishment, licensed truck stop  
 15 establishment, licensed fraternal establishment,  
 16 or licensed veterans establishment ..... \$100
- 17 (7) Video gaming terminal..... \$100
- 18 (8) Terminal Handler ..... \$50

19 (Source: P.A. 96-34, eff. 7-13-09; 96-37, eff. 7-13-09; 96-38,  
 20 eff. 7-13-09; revised 8-17-09.)

21 (230 ILCS 40/55)

22 Sec. 55. Precondition for licensed location ~~establishment~~.  
 23 In all cases of application for a licensed location  
 24 ~~establishment~~, to operate a video gaming terminal, each  
 25 licensed establishment ~~licensed truck stop establishment~~,

1 licensed fraternal establishment, or licensed veterans  
2 establishment shall possess a valid liquor license issued by  
3 the Illinois Liquor Control Commission in effect at the time of  
4 application and at all times thereafter during which a video  
5 gaming terminal is made available to the public for play at  
6 that location. Video gaming terminals in a licensed location  
7 shall be operated only during the same hours of operation  
8 generally permitted to holders of a license under the Liquor  
9 Control Act of 1934 within the unit of local government in  
10 which they are located. A licensed truck stop establishment  
11 that does not hold a liquor license may operate video gaming  
12 terminals on a continuous basis.

13 (Source: P.A. 96-34, eff. 7-13-09.)

14 (230 ILCS 40/57)

15 Sec. 57. Insurance. Each terminal operator ~~licensed~~  
16 ~~establishment, licensed truck stop establishment, licensed~~  
17 ~~fraternal establishment, and licensed veterans establishment~~  
18 shall maintain liability insurance on any gaming device that it  
19 places in a licensed video gaming location ~~on its premises~~ in  
20 an amount set by the Board.

21 (Source: P.A. 96-34, eff. 7-13-09.)

22 (230 ILCS 40/78)

23 Sec. 78. Authority of the Illinois Gaming Board.

24 (a) The Board shall have jurisdiction over and shall

1 supervise all gaming operations governed by this Act. The Board  
2 shall have all powers necessary and proper to fully and  
3 effectively execute the provisions of this Act, including, but  
4 not limited to, the following:

5 (1) To investigate applicants and determine the  
6 eligibility of applicants for licenses and to select among  
7 competing applicants the applicants which best serve the  
8 interests of the citizens of Illinois.

9 (2) To have jurisdiction and supervision over all video  
10 gaming operations in this State and all persons in  
11 establishments where video gaming operations are  
12 conducted.

13 (3) To adopt rules for the purpose of administering the  
14 provisions of this Act and to prescribe rules, regulations,  
15 and conditions under which all video gaming in the State  
16 shall be conducted. Such rules and regulations are to  
17 provide for the prevention of practices detrimental to the  
18 public interest and for the best interests of video gaming,  
19 including rules and regulations regarding the inspection  
20 of such establishments and the review of any permits or  
21 licenses necessary to operate an establishment under any  
22 laws or regulations applicable to establishments and to  
23 impose penalties for violations of this Act and its rules.

24 (b) ~~The Within 60 days after the effective date of this~~  
25 ~~amendatory Act of the 96th General Assembly, the~~ Board shall  
26 adopt emergency rules to administer this Act in accordance with

1 Section 5-45 of the Illinois Administrative Procedure Act. For  
2 the purposes of the Illinois Administrative Procedure Act, the  
3 General Assembly finds that the adoption of rules to implement  
4 this Act is deemed an emergency and necessary to the public  
5 interest, safety, and welfare.

6 (Source: P.A. 96-38, eff. 7-13-09.)

7 Section 97. Severability. The provisions of this Act are  
8 severable under Section 1.31 of the Statute on Statutes.

9 Section 99. Effective date. This Act takes effect upon  
10 becoming law."